

David Dell'Agostino

Product Design, User Experience Design, Education

SUMMARY

An analytic, empathetic, and creative problem solver with strong communication skills, I have designed experiences ranging from complex enterprise applications to award-winning social marketing campaigns, robust e-commerce platforms, and life-saving medical device software.

EXPERIENCE

Senior Product Designer, Boston Scientific, 2021–Present

Lead product design of workflow management software revolving around AFib therapies in support of nurse coordinators and implanting physicians.

Collaborate regularly with product managers, product owners, engineers, and stakeholders to clarify, align, and meet business goals.

Research user needs and assess design decisions through ongoing interviews, prototypes, user testing, and analytics.

Established and maintain a design system to ensure consistent interaction and presentation, and to streamline development processes.

Effect design thinking and product design and development best practices through design workshops and internal user experience consulting.

Mentor and foster design maturity in associate designers.

Lead User Experience Designer, Ximedica, 2018–2020

Led user experience design on a variety of digital health and MedTech initiatives, including diagnostic devices, drug delivery systems, and care management software.

Collaborated regularly with program managers, industrial designers, engineers, and stakeholders, including clients, to clarify, align, and meet business goals.

Collaborated regularly with researchers on human factors through task analyses, prototypes, and formative and summative user testing.

Effectuated design thinking and user experience design best practices through design workshops.

Mentored and fostered design proficiency in associate designers.

Managed design and research consultants.

User Experience Design Lead, Swirl, 2014–2017

Led user experience design and user research on various advertising and marketing initiatives, including ecommerce platforms and social media campaigns.

Collaborated regularly with clients, account managers, creative directors, engineers, and other designers to ensure alignment with business goals.

Led design workshops in collaboration with strategists and stakeholders.

Managed design and research consultants.

Mentored and fostered design proficiency in associate designers.

SKILLS

Art Direction
Business Analysis
Content Strategy
Curriculum Development
HTML/CSS (JavaScript/PHP)
Information Architecture
Interaction Design
Mentoring
Product Design and Strategy
Prototyping
Teaching
UI Design
User Research and Testing
UX Design and Strategy

TOOLS

BBEdit
Figma
Jira
Keynote
Microsoft Office
Miro
Photoshop
Sketch

User Experience Designer and Web Developer, Plural Studio, 2006–2014

Consulted with agencies, corporations, and startups on a variety of user experience design, research, strategy, and Web development initiatives across multiple industries including EdTech, FinTech, LegalTech, and social media.

BRANDS

Cantel Medical
Charles Schwab
Coca Cola
Delta Dental
Electronic Arts
Eli Lilly
Facebook
Hewlett Packard
Intel
Juniper
Kingsford
Logitech
Medtronic
Microsoft
Nike
Sequoia
VISA
Walmart
YouTube
Zynga

User Experience Designer and Web Developer, 2000–2006

Managed user experience team at **Planet Out**.

Designed enterprise applications and ecommerce solutions at **Walmart.com**.

Designed and developed enterprise applications at **Commerce One** and **CHASE**.

Developed client marketing sites at **Primo Angeli**.

ACAMEDIC EXPERIENCE**User Experience Design Instructor**

UC Berkeley Extension, 2020–Present

Bay Area Video Coalition, 2015–2016

AWARDS

WebAwards
UX Design Awards
Gates Foundation College Knowledge Challenge
The FWA Site of the Day
Clio Awards Shortlist
The Webby Awards
Cannes Bronze Cyber Lion
R.W. Church Scholarship
Graduate Student Award for Distinguished Achievement

Philosophy Instructor

City College of San Francisco, 2004–Present

San Francisco State University, 1997–1998, 2004

De Anza College, 1996–1997, 2000

Skyline College, 1997

Diablo Valley College, 1996–1997

PUBLICATIONS

“**Plantinga, Coherence, and Gaunilo’s Lost Island**”, *Philosophy & Theology*, 2024

“**Vagueness and Design**”, *UX Magazine*, 2016

EDUCATION

MA Philosophy, University of California, Santa Barbara, 1999

MA Philosophy, San Francisco State University, 1995

BA Political Science and Philosophy, California State University, Chico, 1992